

## San Jose Microsoft Footprint to Parcel Analysis

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# Match Footprint (MS) to Parcel

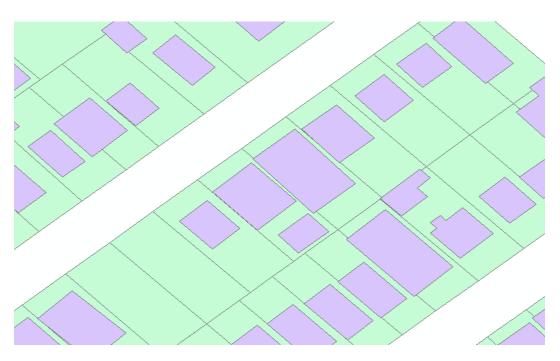
| Overlap<br>Threshold | Matches |
|----------------------|---------|
| 0.00                 | 344,485 |
| 0.01                 | 315,452 |
| 0.02                 | 303,820 |
| 0.03                 | 294,884 |
| 0.04                 | 287,357 |
| 0.05                 | 281,160 |
| 0.06                 | 276,115 |
| 0.07                 | 272.083 |
| 0.08                 | 268,494 |
| 0.09                 | 265,546 |
| 0.10                 | 262,935 |
| 0.15                 | 254,025 |

GIS matching to create ground truth of parcel-building relationships

- 1. INTERSECT MS buildings to SJ parcels
- 2. Calculate percent overlap
  - Intersect area / building footprint area
- 3. Filter out overlaps less than 5% (slight overlap is likely mistake)

Number of parcels: 247,600

Number of MS footprints: 241,433





### Relationships

• GIS, 0.05 overlap

| Building-Parcel<br>Relationship | # Intersections |
|---------------------------------|-----------------|
| One-to-one                      | 147,732         |
| Many-to-one                     | 16,581          |
| One-to-many                     | 60,429          |
| Many-to-many                    | 56,418          |



#### **UBID Cross Reference - % Footprint Overlap**

- This is compared GIS intersection threshold of 5%
- This uses the area of intersection of bounding box divided by the area of the building bounding box as the criteria for UBID threshold

| Overlap Threshold | eshold # Matches to GIS Total Intersections |         | Success Rate |  |
|-------------------|---|---------|--------------|--|
| 0.0               | 281,160                                     | 997,385 | 0.28         |  |
| 0.1               | 280,968                                     | 826,908 | 0.34         |  |
| 0.2               | 278,306                                     | 699,105 | 0.40         |  |
| 0.3               | 274,222                                     | 623,937 | 0.43         |  |
| 0.4               | 270,985                                     | 563,520 | 0.47         |  |
| 0.5               | 267,071                                     | 498,747 | 0.52         |  |
| 0.6               | 261,451                                     | 430,555 | 0.58         |  |
| 0.7               | 255,240                                     | 383,817 | 0.62         |  |
| 0.8               | 249,442                                     | 353,900 | 0.65         |  |
| 0.9               | 239,115                                     | 328,000 | 0.65         |  |
| 1.0               | 237,954                                     | 325,501 | 0.65         |  |



#### Relationships

• UBID, overlap = 1.0

| Building-Parcel<br>Relationship | # Intersections |
|---------------------------------|-----------------|
| One-to-one                      | 131,653         |
| Many-to-one                     | 41,091          |
| One-to-many                     | 39,117          |
| Many-to-many                    | 113,640         |

• GIS, overlap = 0.05

| Building-Parcel<br>Relationship | # Intersections |
|---------------------------------|-----------------|
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- Parcels like these account for some of the false matches...
- We can delete parcels with high area increases





#### Filtered Parcels, % Footprint Overlap

- Deleted parcels with percent area increase > 4 -> show different values at say 0.8 overlap
- Note that I didn't change the GIS parcels, so the success rate will be lowered some because the deleted parcels won't match with anything, but the reduction in false matches outweighs it

| Overlap Threshold | # Matches | Total Intersections | Success Rate |
|-------------------|-----------|---------------------|--------------|
| 0.0               | 276,769   | 934,562             | 0.29         |
| 0.1               | 276,584   | 767,898             | 0.36         |
| 0.2               | 274,019   | 643,113             | 0.42         |
| 0.3               | 269,984   | 570,343             | 0.46         |
| 0.4               | 266,806   | 512,053             | 0.51         |
| 0.5               | 262,962   | 449,317             | 0.56         |
| 0.6               | 257,457   | 383,443             | 0.63         |
| 0.7               | 251,409   | 338,712             | 0.68         |
| 0.8               | 245,775   | 310,687             | 0.71         |
| 0.9               | 235,703   | 287,021             | 0.71         |
| 1.0               | 234,572   | 284,845             | 0.71         |



#### Relationships

• UBID, 1.0 overlap, <4x area increase

| Building-Parcel<br>Relationship | # Intersections |
|---------------------------------|-----------------|
| One-to-one                      | 146,789         |
| Many-to-one                     | 25,499          |
| One-to-many                     | 43,432          |
| Many-to-many                    | 69,125          |

• UBID, overlap = 1.0

| Building-Parcel<br>Relationship | # Intersections |
|---------------------------------|-----------------|
| One-to-one                      | 131,653         |
| Many-to-one                     | 41,091          |
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- Problem: parcels that are have high area increase and high number of intersected buildings
- Indicators
  - Angle of rotation, % area increase, Overlap, Number of intersected buildings

| # of<br>buildings | BB %<br>Increase | Angle<br>Rotation | Overlap | Correct<br>Matches | False<br>Matches | Success |
|-------------------|------------------|-------------------|---------|--------------------|------------------|---------|
| All               | All              | All               | All     | 281,160            | 716,225          |         |
| All               | < 4              | All               | All     | 276,769            | 657,793          |         |
|                   |                  |                   |         |                    |                  |         |
|                   |                  |                   |         |                    |                  |         |
|                   |                  |                   |         |                    |                  |         |



#### Jacob's Data

- UBID cross reference matches to parcel with nearest centroid
  - Must be within parcel BB to match



#### Jacob's Data

- 1764 addresses in San Jose from Jacob
  - 1753 are within a parcel footprint in GIS (99.2%)
    - ✓ 1761 are within a UBID parcel bounding box (99.8%)
      - See example below-left for address outside BB
    - ✓ UBID-GIS comparison
      - 1655/1753 matched correctly (94%)
        - See example below-right for incorrectly matched
        - Put UBID centroid on map





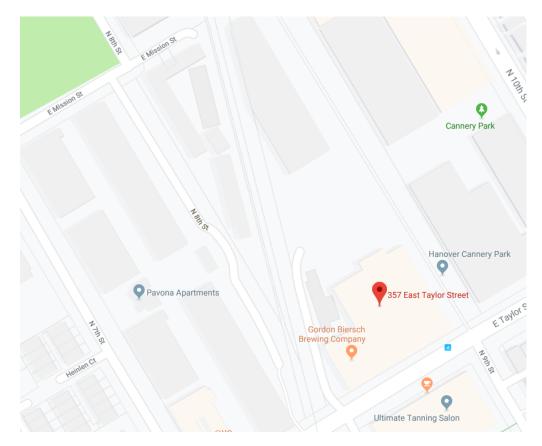
Blue address was matched



#### Jacob's Data

- 1764 addresses in San Jose from Jacob
  - 1264 are within a building footprint in GIS (71.7%)
    - √ 1619 are within a UBID building bounding box
    - ✓ UBID-GIS comparison
      - With GIS inside footprint only 1194/1264 (94%)
      - With GIS nearest match 1483/1764 (84%)
        - Not perfect ground truth
        - See example below of building matched to nearest GIS but not in footprint







# Thank you

