

Efficient Super-**Resolution of Near-**Surface Climate Modeling Using the Fourier Neural Operator

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Great Lakes Region







Atmospheric downscaling to >= 1km is critical to a variety of land surface studies



- High-reso simulation (e.g., 1km) at meso-scale
- facilitate the heat wave studies.
- drive watershed modeling



Source: NWS



- Dynamical downscaling using model such as WRF is computationally expensive.
- Question: how to efficiently generate high-reso simulation?



High Resolution

Low Resolution



Gap: traditional statistical downscaling only performs the mapping on fixed resolutions.



- *Retraining is needed for a different high-res task*
- High-reso data is needed for training







The objective is to develop efficient superresolution of near-surface climate modeling.

- Study area: Great Lake Region
- Available WRF simulation
 - spatial resolution: 4km
 - temporal resolution: 3hr
 - 2018.6~2018.8
- Running WRF at 1km scale is extremely computationally expensive!





We proposed zero-shot super-resolution that allows downscaling at any resolution.

Downscaler trained on a given-res (e.g., 4-km) WRF at time period T_1





We employed Fourier Neural Operator (FNO) to both downscale and emulate WRF simulation.

Inputs



• FNO can be used as both an emulator and downscaling tool *Jiang et al., JAMES, 2023*



1200

1000

800

Great lakes Region

HGT M

52

50

48

We employed Fourier Neural Operator (FNO) to both downscale and emulate WRF simulation.

Step 1: FNO emulator development using WRF simulation at 4km

Step 2: FNO emulation at 1km

Step 3: Compare FNO emulation with WRF simulation at 1km





We trained the FNO using a physics-constrained loss based on the Clausius–Clapeyron equation.

Loss function:
$$\mathcal{L} = \mathcal{L}_{MSE} + \alpha \mathcal{L}_{CC}$$

Mean squared error:

$$\mathcal{L}_{MSE} = \frac{1}{N_x N_t} \sum_t \sum_x \left[O_t(x) - O_t^{WRF}(x) \right]^2$$

Physics-based loss

$$\mathcal{L}_{CC} = \frac{1}{N_x N_t} \sum_{t} \sum_{x} \left[R H_{2,cc,t}(x) - R H_{2,t}(x) \right]^2$$



Impact of the regulator α



NSE: the Nash–Sutcliffe model Efficiency



FNO emulation performance at 4km resolution

Performance on the pressure field (PSFC) is the best.

Followed by T_2 , RH_2 , and SH.

FNO performs worse in lake/water regions.

mKGE: the modified Kling–Gupta Efficiency NSE: the Nash–Sutcliffe model Efficiency



The impact of land use on FNO performance

FNO performs well in most land use, particularly the dominant vegetated regions.

FNO performs worse on lakes/water region.

FNO performs a lightly worse on the urban region.

In short, FNO struggles to learn dynamics from less represented clusters of data.





FNO downscaling performance at 1km resolution.

With slight variation, the performance are almost consistent between 1km and 4km.

FNO downscaling is able to keep the performance!





A zoom-in snapshot in Chicago area.





A zoom-in snapshot in Chicago area.

FNO 1km emulation of T2 and PSFC is quite consistent with WRF.





A zoom-in snapshot in Chicago area.

FNO 1km emulation of T2 and PSFC is quite consistent with WRF.

However, FNO is unable to capture the urban impact on the humidity at both resolutions.

The performance of FNO-1km is generally similar to that of FNO-4km.



Conclusions





We used the Fourier neural operator (FNO) to perform zero-shot superresolution on near-surface heat-related estimates



Incorporating a physics-constrained loss based on the Clausius–Clapeyron equation improves the emulation performance of the trained FNO.



Trained on a 4-km WRF simulation, the FNO generates a 1-km emulation that captures fine-grained climate features induced by topography.



Despite its downside, zero-shot super-resolution can be an alternative for atmospheric downscaling when computational budget is limited.